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Portfolio: <https://www.henrythejedi.com/projects-works>

LinkedIn: [www.linkedin.com/in/henrymbata](http://www.linkedin.com/in/henrymbata)

Youtube: <https://www.youtube.com/user/henrythejeditube>

## HENRI MBANGALA MBATA

**OBJECTIVE** Dubai based and licensed artist, highly experienced 3D animator, motion graphics artist, video editor, graphic designer, and Autodesk 3D Studio Max certified professional with a proven ability to create high quality models, motion graphics videos, 3D animations, and graphics designs for clients across several industries in different continents from start to finish.

Accustomed to meeting the tightest of deadlines in an ever-changing environment with over 16 years' experience.

With over 6 years' experience as being an Autodesk 3D Studio Max instructor at two Autodesk Authorized Training Centres (ATCs).

Fluent in both English and French languages.

**LinkedIn:** [www.linkedin.com/in/henrymbata](http://www.linkedin.com/in/henrymbata)

**Portfolio** (Password to open the link: *global*): <https://henrythejedi.com/portfolio-secure/>

**Portfolio in PDF:** [https://www.henrythejedi.com/henri\\_mbangala\\_mbata\\_portfolio.pdf](https://www.henrythejedi.com/henri_mbangala_mbata_portfolio.pdf)

**Profile in PDF:** [https://www.henrythejedi.com/henri\\_mbangala\\_mbata\\_profile.pdf](https://www.henrythejedi.com/henri_mbangala_mbata_profile.pdf)

### SKILLS & ABILITIES

#### 1. 3D Modeling, Animation, and Visual Effects - (16 years)

- **Autodesk 3D Studio Max**  
Years of experience: 16  
Proficiency: Expert
- **SketchUp**  
Years of experience: 4  
Proficiency: Intermediate
- **Autodesk AutoCAD**  
Years of experience: 6 months  
Proficiency: Intermediate
- **SideFX Houdini**  
Years of experience: 7  
Proficiency: Intermediate
- **Autodesk Maya**  
Years of experience: 3  
Proficiency: Intermediate

- **Maxon Cinema4D**  
Years of experience: 3  
Proficiency: Intermediate
  - **Epic Games Unreal Engine**  
Years of experience: 4  
Proficiency: Intermediate with focus on materials, look development, lighting, and rendering
  - **The Foundry Mari**  
Years of experience: 5  
Proficiency: Intermediate
  - **The Foundry Nuke**  
Years of experience: 3  
Proficiency: Intermediate
  - **Nextlimit Realflow**  
Years of experience: 6  
Proficiency: Intermediate
  - **Marvelous Designer**  
Years of experience: 3  
Proficiency: Intermediate
  - **Rendering Engines(11 years)**  
**Chaosgroup V-Ray**  
Years of experience: 11  
Proficiency: Intermediate
  - **Chaosgroup Corona Renderer**  
Years of experience: 4  
Proficiency: Intermediate
  - **Maxon Redshift**  
Years of experience: 7  
Proficiency: Expert
- 2. Video Editing - (16 years)**
- **Adobe After Effects**  
Years of experience: 16  
Proficiency: Expert
  - **Adobe Premiere Pro**  
Years of experience: 11  
Proficiency: Intermediate
  - **Blackmagic Davinci Resolve**  
Years of experience: 8  
Proficiency: Intermediate
- 3. Graphic Design - (11 years)**
- **Adobe Photoshop**  
Years of experience: 11  
Proficiency: Intermediate

- **Adobe Illustrator**  
Years of experience: 11  
Proficiency: Intermediate
  - **Adobe InDesign**  
Years of experience: 4  
Proficiency: Intermediate
  - **Google Slides**  
Years of experience: 5  
Proficiency: Expert
- 4. Website Design - (12 years)**
- **Wordpress**  
Years of experience: 12  
Proficiency: Expert
  - **Joomla**  
Years of experience: 9  
Proficiency: Expert
- 5. Sound & Music Production - (6 years)**
- **Steinberg Cubase**  
Years of experience: 5  
Proficiency: Intermediate
  - **Presonus Studio One**  
Years of experience: 6  
Proficiency: Intermediate
  - **Native Instruments Kontakt**  
Years of experience: 6  
Proficiency: Intermediate
- 6. Microsoft Office/Productivity Software - (21 years)**
- **Microsoft Word**  
Years of experience: 21  
Proficiency: Intermediate
  - **Microsoft PowerPoint**  
Years of experience: 10  
Proficiency: Advanced
  - **Microsoft Publisher**  
Years of experience: 10  
Proficiency: Intermediate
  - **Microsoft Excel**  
Years of experience: 5  
Proficiency: Intermediate
  - **Microsoft Outlook**  
Years of experience: 8  
Proficiency: Intermediate

- **Google Docs**  
Years of experience: 5  
Proficiency: Expert
- **Google GSuite/Google Workspace**  
Years of experience: 11  
Proficiency: Expert

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## EXPERIENCE

**Company Name:** **Solomon People Solutions**  
**Website:** <https://solomonpeoplesolutions.com/>  
**Address:** Dubai, United Arab Emirates  
**Position:** Graphic Design Trainer (Adobe Illustrator)  
**Inclusive Dates:** 27 November, 2025  
**Job Description:**

- Solomon People Solutions is a boutique consulting firm offering training, talent search and human resource consulting solutions to enable individuals and organisations to actualize themselves.
- I taught Adobe Illustrator to a design professional with a strong focus on advanced tools to improve workflow.
- My lectures covered the following topics in great detail: Masking techniques, The importance of expanding layers, Various layer manipulation tools, Custom pattern and brush creation, layer duplication, and File compression, Preparing designs for print, 3D layers

**Company Name:** **Union Sacrée de la Nation**  
**Website:** <https://unionsacree.org/>  
**Address:** Kinshasa, Democratic Republic of Congo  
**Position:** Designer & Social Media Manager(Contract)  
**Inclusive Dates:** October 2024 to Present  
**Job Description:**

- Large-format graphics & production designs
- Graphic Design
- Desktop publishing
- Motion graphics animation
- Video editing
- Website design and maintenance
- Social media management (YouTube channel, twitter page)
- Email system management
- User account management
- Work involved: website design, website maintenance, social media management, motion graphic design, banner design, rollup design, brochure design, leaflet design, event signage, logo design, video editing, graphic design, presentation design, infographic design, photo editing, pitch deck design, desktop publishing, sound editing

**Company Name:** **DG Training and Development Institute**  
**Website:** <https://www.dgtrainingland.ae/>  
**Address:** Dubai, United Arab Emirates  
**Position:** 2D design and Animation, 3D design and Animation Trainer (SideFX Houdini, Adobe Illustrator, Adobe After Effects, Duik 2D Character Rigging plugin)

**Inclusive Dates:** 4 to 8 August, 2025

**Job Description:**

- DG Training & Development Institution is a leading training institute based in Dubai, United Arab Emirates, and is registered with the Dubai Government's [KHDA\(Knowledge and Human Development Authority\)](#).
- I taught an upcoming artist the professional workflows to bring his artistic works to a professional level
- This included teaching how to prepare a 2D cartoon character asset for professional 2D rigging and animation, importing the character into Adobe After Effects, creating a bone system and IK and FK joints controls, rigging the character, including dynamic hair using the Duik character rigging plugin
- Animating the character doing walk cycles that loop smoothly, animating eye movements, eyebrows, mouth
- Intelligent and efficient ways of automating common character movements by setting up controllers
- Troubleshooting common problems with rig systems
- Placing the character in a dynamic 3D environment, with 3D camera placement and rendering
- I also taught the principal professional workflow of SideFX Houdini
- This included understanding the Houdini user interface, creating models by making use of the commonly used modelling tools inside Houdini, such as poly split, poly-bridge, edge weld, edge loops
- Dynamic cloth simulation using Vellum
- Pyro/smoke/explosion/cloud design using Houdini's Pyro system
- Creating and applying materials to the 3D meshes using the Karma material system
- Understanding the professional workflow in using Houdini's Solaris system
- Animating using keyframes
- Setting up realistic lighting and camera
- Understanding render settings and rendering in Karma
- Importing the renders into a compositing software and generating a video

**Company Name:** **DG Training and Development Institute**  
**Website:** <https://www.dgtrainingland.ae/>  
**Address:** Dubai, United Arab Emirates  
**Position:** 2D and 3D Design Trainer (Sketchup, Adobe Photoshop, Adobe InDesign)  
**Inclusive Dates:** 14 to 16 July, 2025

**Job Description:**

- DG Training & Development Institution is a leading training institute based in Dubai, United Arab Emirates, and is registered with the Dubai Government's [KHDA\(Knowledge and Human Development Authority\)](#).
- I taught an architectural and interior design professional the following software tools covering various aspects of design: SketchUp, Adobe Photoshop, Adobe InDesign.
- My lectures covered the following topics in great detail: overview of the graphical user interfaces, customization of the user interfaces for optimal workflow, 3D modeling, importing of external CAD and other file formats into SketchUp, 3D texturing, axis controls, camera views, zoom tools, move/scale/rotation tools, measuring tools, adding object deformations with sandbox tools, groups and components, editing an existing architectural design document, photo manipulation, photo retouching, image/object replacement, colour change, colour balance, colour adjustments, effects and filters, blending options, preparing designs for print, preparing designs for web, layout, alignments, selection methods, automating tasks by using actions, creating a professional architectural presentation.

**Company Name:** Premier Energy/Juxtapose Designs  
**Website:** <https://ope.com.na/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 3D Designer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** April 2025 to May 2025  
**Job Description:**

- I completed a 3D animated logo rebrand for the Premier Energy company
- The aim was to visualize the evolution of the company's vision as they celebrate 25 years of operation
- Work involved: 3D modelling, texturing, rigid body simulations, texturing, rendering, video editing, colour grading, sound design, compositing

**Company Name:** Tshwane University of Technology  
**Website:** <https://www.tut.ac.za/>  
**Address:** Pretoria/Tshwane, South Africa (Remote)  
**Position:** Graphic Design Trainer (Adobe Photoshop, Adobe Illustrator, Adobe Lightroom)  
**Inclusive Dates:** January 25 to January 31, 2025  
**Job Description:**

- Tshwane University of Technology caters for more than 60,000 students and it has become the largest residential higher education institution in South Africa.
- I taught the university lecturers the following software tools covering various aspects of graphic design: Adobe Photoshop, Adobe Illustrator, and Adobe Lightroom.
- My lectures covered the following topics in great detail: overview of the graphical user interfaces, customization of the user interfaces for optimal workflow, understanding the branding guidelines, text/title design, photo manipulation, photo retouching, image/object replacement, colour change, colour balance, colour adjustments, effects and filters, blending options, preparing designs for print, preparing designs for web, layout, alignments, selection methods, automating tasks by using actions, editing several photos at once, designing a logo, creating an artistic composition made up of different layers, 3D Text/3D layers.

**Company Name:** Confidential  
**Position:** Video Editor for Podcasts, Animator, Motion Graphics Artist (Contract)  
**Inclusive Dates:** 2024  
**Job Description:**

- I created several video podcasts for the client for distribution across all their social media platforms: LinkedIn, Youtube, Vimeo, Instagram
- Work : background removal, video editing, motion graphics, 2D text design & animation, audio editing, colour grading, compositing

**Company Name:** THA Event Experts/Bona Fide/Longines  
**Website:** <https://www.tha-staffing.ae/>  
**Website:** <https://bonafideksa.com/>  
**Website:** <https://www.longines.com/>  
**Address:** Riyadh, Kingdom of Saudi Arabia  
**Position:** 3D Designer (Contract)  
**Inclusive Dates:** 24 August 2024 to 30 August 2024  
**Job Description:**

- Designing an entire 3,000 seat stadium, including several 3D assets for the horse race event called Longines Global Champions Tour, which will be broadcast around the world.
- Work involved: 3d modeling, 3d design, kinetic wall design and animation, architectural design, exhibition stands design, furniture design, decorations design, interior design, rendering, visual effects
- These designs were then placed in a pitch deck presentation

**Company Name:** H&M/More Global Production Portal(Oliver+Agency)  
**Website:** <https://more.global>  
**Website:** <https://oliverplus.agency/>  
**Website:** <https://www.hm.com/>  
**Address:** London, England  
**Position:** Mid Motion Graphics Designer (Contract)  
**Inclusive Dates:** 5 August 2024 to 23 August 2024  
**Job Description:**

- I was contracted to edit videos with updated prices of hundreds of clothing products sold by H&M stores for several markets across the European continent.
- I worked with other designers from all around the world to meet this very tight deadline
- This work required making use of a vast database which contained the pricing and other informations, and then localizing the prices and other contents for many European markets, including Germany, Netherlands, Switzerland, Slovenia
- Worked involved: video editing, localization, text editing, video rendering

**Company Name:** THA Event Experts/3AM Digital/Sentient by Elysian  
**Website:** <https://www.tha-staffing.ae/>  
**Website:** <https://www.3am.digital/>  
**Website:** <https://sentientbyelysian.com/>  
**Address:** Dubai, United Arab Emirates  
**Position:** 3D Designer (Contract)  
**Inclusive Dates:** 15 July 2024 to 10 August 2024  
**Job Description:**

- Working on a broad set of projects including for the client Sentient by Elysian:
- Designing a futuristic medical bed and placing it in a 3D environment, with characters, display panels
- Rendering 3D designs
- Editing presentation decks with photo-retouching, colour corrections, asset replacements, photo/image manipulation.
- Video editing of promotional/marketing social media videos of the creative contents of Sentient
- Work involved: 3d modelling, texturing, 3d character modelling, 3d character rigging, lighting, rendering, video editing, graphic design, sound design, photo editing, pitch deck editing

**Company Name:** BE Experiential Events FZ LLC/Dan Bolton Creative Management Agency/Curio  
**Website:** <https://danbolton.me/>  
**Website:** <https://www.beexperiential.com/>  
**Website:** <https://itscurio.com/>  
**Address:** Dubai, United Arab Emirates  
**Position:** Designer (Contract)  
**Inclusive Dates:** 6 May 2024 to 10 May 2024  
**Job Description:**

- Designing and animating several social media banners, posters and reels for the marketing purposes of many upcoming events for Dubai Silicon Oasis (DSO) and Dubai Technology Entrepreneur Campus (DTec)
- Work involved: Graphic design and motion graphics

**Company Name:** BE Experiential Events FZ LLC/Dan Bolton Creative Management Agency/EC[H]O  
**Website:** <https://danbolton.me/>  
**Website:** <https://www.beexperiential.com/>  
**Website:** <https://www.weareecho.com>  
**Website:** <https://www.uaenoc.ae/en/news/tags/1st-gcc-youth-games-uae-2024>  
**Website:** <https://www.instagram.com/uaegccyg2024/>  
**Website:** <https://twitter.com/uaegccyg2024>  
**Address:** Dubai, United Arab Emirates  
**Position:** Graphic Designer (Contract)  
**Inclusive Dates:** April 15 2024  
**Job Description:**

- Designing an organogram, flags and placards for the Gulf Youth Games, which was the first-ever Gulf Youth Games, welcoming more than 3,500 athletes competing in 24 disciplines to the United Arab Emirates
- Work involved: graphic design, 3D cloth simulation of flags

**Company Name:** Electoral Commission of Namibia/Juxtapose Designs  
**Website:** <https://www.ecn.na/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 3D Character Designer (Contract)  
**Inclusive Dates:** March 2024  
**Job Description:**

- I completed the official 3D mascot design for the Namibian Electoral Commission.
- This was the official election campaign mascot for the Republic of Namibia ahead of the official presidential and parliamentary elections of 2024
- Work involved: 3D modelling, texturing, 3D character modelling, 3D character rigging, 3D character animation, rendering

**Company Name:** Capestone Media  
**Website:** <https://www.capstoneclips.com/>  
**Address:** London, United Kingdom (Remote)  
**Position:** Video Editor for Podcasts, 2D Animator, Motion Graphics Artist (Contract)  
**Inclusive Dates:** September 2024 to December 2024  
**Job Description:**

- I created several marketing videos for some of Capestone Media's clients' social media accounts, these were small and medium-sized businesses
- Work involved: subtitles generation, subtitles editing, subtitle styling, audio noise removal, audio editing, voice over editing, video editing, motion graphics, 2d animation, graphic design, sound editing

**Company Name:** Rekitt/More Global Production Portal(Oliver+Agency)  
**Website:** <https://more.global>  
**Website:** <https://oliverplus.agency/>  
**Website:** <https://reckitt.com/>  
**Address:** London, England (Remote)  
**Position:** Mid Motion Graphics Designer (Contract)  
**Inclusive Dates:** August 2023 to April 2024  
**Job Description:**

- Video editing and animation for Rekitt across all their social media platforms in Italy and globally
- I worked directly with the creative team in Italy
- I created several motion graphics videos for Rekitt for a lot of the Rekitt brands, such as Neurofen, Strepsils, Gaviscon, and Durex
- The designs addressed various campaigns for Rekitt, from marketing, to social awareness, and promotions
- Work involved: subtitles editing, video editing, motion graphics, 2d animation, graphic design

**Company Name:**  
**Website:**  
**Address:**  
**Position:**  
**Inclusive Dates:**  
**Job Description:**

**Absa Bank**  
<https://www.absa.co.za>  
Sandton, Johannesburg, South Africa  
Specialist Digital Designer (Contract)  
November 2021 to Present

- Video editing and animation for Absa Bank South Africa across all their social media platforms
- The contents I produce for the Absa bank have been to support many departments at the bank
- Creating motion graphics videos for both internal and internal communications
- Graphic Design
- Infographic Design
- Animated gifs for use in email newsletters
- The designs addressed various campaigns for Absa Bank, from marketing, to social awareness, and promotions, to customer education
- Work involved: motion graphic design, video editing, graphic design, presentation design, infographic design, photo editing, pitch deck design, desktop publishing, sound editing

**Company Name:**  
**Website:**  
**Website:**  
**Address:**  
**Position:**  
**Inclusive Dates:**  
**Job Description:**

**Promoshin/Io Giant**  
<https://iogiant.com/products/wifi-6-router>  
<https://www.promoshin.com/>  
United States of America  
3D Designer and 3D Animator, Video Editor (Freelance)  
December 2021 to April 2022

- I created an animation with real life footages of a family interacting with a Wi-Fi router while showcasing its various features such as connectivity options and speed.
- This is the official video used to market the product on the company's Amazon store
- Work involved: 3D modelling, 3D animation, 2D animation, video editing, motion graphics, 3D text design & animation, 2D title design, compositing

**Company Name:**  
**Website:**  
**Address:**  
**Position:**  
**Inclusive Dates:**  
**Job Description:**

**Promoshin/Snorkel Inc**  
<https://www.promoshin.com/>  
United States of America  
3D Designer and 3D Animator, Video Editor (Freelance)  
November 2021 to February 2022

- I created a video animation showcasing the various technical features of their tank and valve systems as well as their benefits compared to conventional tanks and valves.
- Work involved: 3D modelling, 3D animation, 3D character modeling and texturing, 3D character animation, video editing, motion graphics, 3D text design & animation, 2D title design, sound mixing

**Company Name:**  
**Website:**  
**Address:**  
**Position:**  
**Inclusive Dates:**  
**Job Description:**

**Promoshin**  
<https://www.promoshin.com/>  
United States of America  
3D Designer and 3D Animator, Video Editor (Freelance)  
March to May 2022

- I created an abstract scene for a concept for a client who needed an fictitious/science-fiction scene visualized as if it was building up from nothing, this was based on the Mystique character from the X-Men film franchise
- This required building a massive 3D scene on a very large scale, with very polygon-heavy assets and fluid dynamics such as smoke
- Work involved: 3D architectural design, particle systems, feather animations, rigging, fluid dynamics simulations, lighting, rendering, animation, compositing

**Company Name:** Standard Bank/ Wunderman Thompson  
**Website:** <https://www.standardbank.com/>  
**Website:** <https://www.wundermanthompson.com>  
**Address:** Sandhurst, Johannesburg, South Africa  
**Position:** Senior 3D Animator/Video Editor/Motion Graphics Artist (Contract)  
**Inclusive Dates:** November 2021 to August 2022  
**Shift Schedule:** Mon-Fri / 8 AM to 5 PM SAST  
**Job Description:**

- Video editing and animation for Standard Bank South Africa across all their social media platforms (Youtube, LinkedIn, Instagram, TikTok)
- Creating motion graphics videos for Standard Bank South Africa
- Graphic Design for Standard Bank South Africa
- The designs addressed various campaigns for Standard Bank, from marketing, to social awareness, and promotions
- Work involved: motion graphic design, video editing, graphic design, infographic design, presentation design, desktop publishing, sound editing

**Company Name:** Walter Sisulu University  
**Website:** <https://www.wsu.ac.za/>  
**Address:** Mthatha, South Africa  
**Position:** 3D Character Designer (Freelance)  
**Inclusive Dates:** 2020  
**Job Description:**

- I completed the 3D character for the university, it was then 3D printed
- Work involved: 3D modelling, texturing, 3D character modelling, generating STL files for 3D printing

**Company Name:** NAMDEB/Juxtapose Designs  
**Website:** <https://www.namdeb.com/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 3D Designer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** March 2020 to December 2021  
**Job Description:**

- I completed a 3D animated virtual tour for the NAMDEB diamond mining company (A Namibia Debeers Partnership).
- This was once a thriving diamond mine from the year 1911 to 2018
- My works can be seen at the museum which has been built in Namibia to celebrate the remarkable story of this diamond mine
- The aim was to visualize each and every mining process that took place from the beginning of the diamond mining exploration all the way to the final production of the diamonds.
- Work involved: 3D modelling, 3D sculpting, 3D environment design, 3D set design, 3D machine and equipment building, rigging and animation, 3D character design, texturing, rigging and animation, fluid dynamics simulations, rigid body simulations, texturing, particle effects, rendering, video editing, music production, motion graphics, colour grading, 3D text design & animation, compositing

**Company Name:** Christopher Lawrence  
**Website:** <https://www.youtube.com/@MyGreenHomeLawrence>  
**Website:** <https://www.facebook.com/MyGreenHomeLawrence/>  
**Address:** Port of Spain, Trinidad and Tobago  
**Position:** 3D Architectural Designer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** 2020  
**Job Description:**

- I completed 3D animation project in which Mr Christopher Lawrence wanted to bring to life upgraded architectural plans for a home completely built from containers in the beautiful island nation of Trinidad AND Tobago.
- I built a lot of various scenes including furniture, interior spaces, lighting, growing vegetation, dynamic clouds, and of course, the home itself.
- Work involved: 3D modelling, 3Dsculpting, 3D environment design, 3D set design, texturing, rigging and animation, cloth simulations, rigid body simulations, particle effects, rendering, video editing, music production, motion graphics, colour grading, sound design, compositing

**Company Name:** Pambili Media  
**Website:** <https://www.pambilimedia.com/>  
**Website:** <https://www.pambilimedia.com/portfolio-items/silverton-siege/>  
**Address:** Pretoria, South Africa  
**Position:** Storyboard Artist/3D Visualizer (Contract)  
**Inclusive Dates:** April 2020 to December 2020  
**Job Description:**

- I was responsible for creating the storyboards for the Silverton Siege film, a Netflix original action and crime drama produced by Pambili Media, directed by the award winning Mr Mandla Dube.
- I also worked directly with the film's director of photography on several key scenes in order to have them properly visualized.
- Work involved: drawing, 3D modelling, 3D character modeling and texturing, 3D character rigging, 3D environment and set design, visual effects, fluid dynamics simulations, rigid body simulations, color grading, framing, story boarding

**Company Name:** Debmarine/Juxtapose Designs  
**Website:** <https://www.debmarine.com/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 2D Animator/Motion graphics artist (Contract)  
**Inclusive Dates:** June 2020  
**Job Description:**

- I completed a 2D animated infographic video for Debmarine, which is a joint venture between De Beers and the Namibian government.
- The video promotes the various programs and initiatives undertaken by Debmarine, to promote youth development and empowerment in the Republic of Namibia
- Work involved: 2D illustration designs, 2D environmental designs, motion graphics, video editing and rendering

**Company Name:** Ahsap Dis Tarasim/Polidecluxury  
**Website:** <https://www.polidec.com>  
**Website:** <https://www.instagram.com/polydecluxury/>  
**Address:** Ankara, Turkey  
**Position:** 3D Architectural Designer/Visualizer and 3D Animator, Video Editor (Freelance)  
**Inclusive Dates:** March 2019 to April 2019  
**Job Description:**

- I completed 3D architectural visualization work in which the client wanted to animate wooden cladding placed on buildings, as part of the products the client sells
- Work involved: 3D modelling, 3D environment design, 3D set design, texturing, rigging and animation, rendering, video editing, compositing

**Company Name:** Christopher Lawrence  
**Website:** <https://www.youtube.com/@MyGreenHomeLawrence>  
**Website:** <https://www.facebook.com/MyGreenHomeLawrence/>  
**Address:** Port of Spain, Trinidad and Tobago  
**Position:** 3D Architectural Designer/Visualizer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** March 2019 to June 2020  
**Job Description:**

- I completed 3D animation project in which Mr Christopher Lawrence wanted to bring to life architectural plans for a home completely built from containers in the beautiful island nation of Trinidad AND Tobago.
- I built a lot of various complex scenes including growing vegetation, dynamic clouds, and of course, the home itself.
- With all the virtual reality(VR) pre-visualization works done in Epic Games' Unreal Engine to see beforehand how the animations would look before even rendering.
- Work involved: 3d modelling, 3d sculpting, 3D environment design, 3D set design, texturing, rigging and animation, fluid dynamics simulations, rigid body simulations, particle effects, rendering, video editing, music production, motion graphics, colour grading, sound design, compositing

**Company Name:** Electoral Commission of Namibia/Juxtapose Designs  
**Website:** <https://www.ecn.na/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 3D Designer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** August 2019 to October 2019  
**Job Description:**

- I completed several realistic animated 3D characters with Juxtapose Design company which is based in Namibia, for the Namibian Electoral Commission.
- This was the official election campaign videos that were shown on national television, on social media, and on billboards and newspapers across the Republic of Namibia ahead of the official presidential and parliamentary elections of 2019
- Work involved: 3D modelling, texturing, 3D character modelling, 3D character rigging, 3D character animation, vellum cloth simulation, rendering, video editing, music production, motion graphics, 3d text design and animation

**Company Name:** Schindler Group/Pistol And Honey(PTY) LTD  
**Website:** <https://www.schindler.com/>  
**Website:** <https://www.pistolandhoney.co.za/>  
**Address:** Durban, South Africa  
**Position:** 2D Digital Animator (Contract)  
**Inclusive Dates:** November 2019 to May 2020  
**Job Description:**

- 2D Video editing and animation for Schindler Lifts based on 2D cartoon illustrations
- I created more than 18 videos, which were then translated in over 5 languages
- The videos were used for employee training at several training centres of the Schindler company all over the world
- Work involved: 2D cartoon character animation, 2D illustration designs, 2D environmental designs, motion graphics, subtitle editing for translations, voice over sync, video editing and rendering

**Company Name:** Moncrief One Team  
**Website:** <https://sidneymoncrief.com>  
**Address:** Dallas, Texas, United States of America  
**Position:** Video Editor for Podcasts, Animator, Motion Graphics Artist (Contract)  
**Inclusive Dates:** April 2019 to July 2021  
**Job Description:**

- I created several video podcasts for the five-time NBA All-Star Sidney Moncrief and his company "Moncreaf One Team"
- My videos formed part of the contents he was distributing to his clients on his podcast channels (Youtube/Vimeo/and other paid subscription platforms)
- Work involved 3D modelling, 3D animation, video editing, motion graphics, 2D and 3D text design & animation, sound design, compositing

**Company Name:** Oshakati Premier Electrical/Juxtapose Designs  
**Website:** <https://ope.com.na/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 3D Designer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** August 2018 to October 2018  
**Job Description:**

- I completed a 3D animated virtual tour for the Oshakati Premier Electrical company
- This video was played on a screen mounted on an exhibition stand
- The aim was to visualize the equipment's used in electricity generation, and to educate people about the safety standards with electrical appliances
- Work involved: 3D modelling, 3D environment design, 3D set design, 3D machine and equipment building, rigging and animation, 3D character design and 3D character animation, crowd simulation, texturing, rigging and animation, fluid dynamics simulations, rigid body simulations, texturing, rendering, video editing, music production, motion graphics, colour grading, 3D text design & animation, compositing

**Company Name:** Debmarine/Juxtapose Designs  
**Website:** <https://www.debmarine.com/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 2D Animator/Motion graphics artist (Contract)  
**Inclusive Dates:** March 2018  
**Job Description:**

- I completed a 2D animated infographic video for Debmarine, which is a joint venture between De Beers and the Namibian government.
- The video promotes the various programs and initiatives undertaken by Debmarine to promote women's empowerment and development, as well as the contribution this makes to the Namibian economy
- Work involved: 2D illustration designs, 2D environmental designs, motion graphics, video editing and rendering

**Company Name:** Debmarine/Juxtapose Designs  
**Website:** <https://www.debmarine.com/>  
**Website:** <https://www.juxtapose-designs.net/>  
**Address:** Windhoek, Namibia  
**Position:** 2D Animator/Motion graphics artist (Contract)  
**Inclusive Dates:** March 2017 to April 2017  
**Job Description:**

- I completed a 2D animated infographic video for Debmarine, which is a joint venture between De Beers and the Namibian government.
- The video promotes the diamond mining operations performed by the Atlantic ocean in Namibia, from mining exploration, to the ships and tools that are used in diamond sorting, as well as the contribution this makes to the Namibian economy
- Work involved: 2D illustration designs, 2D environmental designs, motion graphics, video editing and rendering

**Company Name:** Innovo Mobile Healthcare/Creative Emporium  
**Website:** <https://creativeemporium.co.za/>  
**Website:** <https://innovomobilehealth.co.za/>  
**Address:** Johannesburg, South Africa  
**Position:** 2D Animator/Motion graphics artist (Contract)  
**Inclusive Dates:** April 2016 to June 2016  
**Job Description:**

- I completed a 2D animated infographic video showcasing and explaining the mobile healthcare services offered by the company Innovo Mobile Healthcare, which offers much needed healthcare in communities which are difficult to reach across the Republic of South Africa.
- I created all the graphics, texts, 3d animations, motion graphics and voice over syncing with video
- Work involved: 2D illustration designs, 2D environmental designs, 3D environment and set design, 3D animation, 2D animation, motion graphics, video editing, voice-over sync, and rendering

**Company Name:** Polelo Preservation  
**Website:** <https://www.youtube.com/channel/UC-LE9aAwy2-dJk7IGvY2qYw>  
**Address:** Pretoria, South Africa  
**Position:** 3D Character Designer and 3D Animator, Video Editor (Contract)  
**Inclusive Dates:** January 2016 to June 2016  
**Job Description:**

- I completed a 3D video complete with character animation and a lush and beautiful landscape
- The work I did included everything, from 3D modelling of the little girl, advanced cloth simulations so her dress could look realistic as she danced, modelling the landscape or environment in which it all happens, and a lot of character animations
- Work involved: 3D modelling, 3D environment design, 3D hair design, rigging and animation, 3D character design and 3D character animation, texturing, rigging and animation, environment design, rigid body simulations, rendering, video editing, music production, motion graphics, colour grading, compositing

**Company Name:** South African Government - Department of Environmental Affairs  
**Website:** <https://www.dffe.gov.za/>  
**Address:** Pretoria, South Africa  
**Position:** Video Editor for, Motion Graphics Artist (Contract)  
**Inclusive Dates:** January 2015 to March 2015  
**Job Description:**

- I created a video for the South African Government's Department of Environmental Affairs, which highlighted the various programs that are operated by the department which address environmental issues
- Work involved: voice over editing, video editing, motion graphics, video stabilization, 2d animation, graphic design, sound editing

**Company Name:** Global Load Control  
**Website:** <https://www.globalloadcontrol.com/>  
**Address:** Cape Town, South Africa  
**Position:** 3D Designer and 3D Animator, Video Editor (Freelance)  
**Inclusive Dates:** January 2015 to March 2015  
**Job Description:**

- I completed a 3D animated marketing video for Global Load Control, which is a subsidiary company of the Lufthansa Group, and was established in Cape Town, South Africa in 2004. The company provides remote weight and balance and load control services to its parent company Lufthansa as well as other airlines.
- This is a corporate video for the company Global Load Control in which they launched a competition to create a marketing video to advertise their services. And I won the competition.
- Work involved: 3D modelling, 3D environment design, 3D aircraft and machine and equipment building, rigging and animation, texturing, rigging and animation, rendering, video editing, motion graphics, colour grading, compositing

**Company Name:** Modena Design Centre  
**Website:** <https://www.modena.co.za>  
**Address:** Johannesburg, South Africa  
**Position:** Autodesk 3D Studio Max Instructor/Trainer (Part-Time)  
**Inclusive Dates:** September 2015 to December 2020  
**Job Description:**

- As an Accredited Autodesk Training Centre and an Autodesk Gold Partner, Modena Design Centre provides a full solution from pre to post-sales support, training, implementation & customisation
- I teach Autodesk 3D Studio Max to people of various backgrounds, from engineers and career professionals to new Autodesk 3D Studio max users
- I cover every aspect of the software from user interface to modelling, texturing, lighting, rigging, animation, rendering
- Among the institutions/companies I have taught include: the University of Johannesburg (Internal Design – Final year students), Walter Sisulu University, Carrol Boyes

**Company Name:** GovTech/Daita  
**Website:** <https://www.daita.co.za/>  
**Website:** <https://www.govtech.gov.za/>  
**Address:** Pretoria, South Africa  
**Position:** 2D Animator/Motion graphics artist (Contract)  
**Inclusive Dates:** June 2014  
**Job Description:**

- I completed the official 2D animated infographic video for the 2014 version of the Govtech event
- Govtech is South Africa's world-class platform for private and public sector ICT industry, other industries' ICT stakeholders, relevant governance and citizens stakeholder engagements.
- My video was used to promote and market the event across television and social media
- Work involved: 3D environment, 3D animation, motion graphics, particle system design and rendering

**Company Name:** Barloworld/Synergy Video  
**Website:** <https://www.barloworld.com/>  
**Website:** <https://synergyvideo.co.za/>  
**Address:** Pretoria, South Africa  
**Position:** 3D designer, 3D animator, and video editor (Contract)  
**Inclusive Dates:** 2014 to 2015  
**Job Description:**

- The Barloworld company needed a very dynamic corporate video to visualize the very important stakeholders who form the critical components of the organization
- The work was inspired by the 3D transformation animations from the Transformers film franchise
- I was responsible for all the animations of the old Barloworld vehicle transforming into a modern batmobile, this involved creating an advanced rigging system to have all parts of the vehicles animated
- This work required optimizing various 3D assets for efficient rendering
- Work involved: texturing, rigging, animation, fluid dynamics simulation, lighting, rendering

**Company Name:** Centre for Informatics, Knowledge Management & Knowledge Economy (CIKMKE)  
**Website:** <http://www.cikmke.co.za/>  
**Website:** <https://kmeducationhub.de>  
**Address:** Pretoria, South Africa  
**Position:** 3D designer, animator, and video editor (Contract)  
**Inclusive Dates:** November 2014 to December 2016  
**Job Description:**

- I completed several 3D animated educational videos for the Centre for Informatics, Knowledge Management and Knowledge Economy (CIKMKE), to be used as part of their digital textbook for schools, ranging from biology to geography.
- The designs I created and animated were based on school textbooks approved by the department of education of South Africa in consultancy with Dr Nolwazi Bananga
- Work involved: 3D modelling, texturing, 3D character modelling, 3D character rigging, 3D character animation, rendering, video editing, sound production, motion graphics, 3d text design and 2D animations, video editing, voice-over sync

**Company Name:** Pambili Media  
**Website:** <https://www.pambilimedia.com/>  
**Website:** <https://www.pambilimedia.com/portfolio-items/kalushi/>  
**Address:** Pretoria, South Africa  
**Position:** Storyboard Artist/3D Visualizer (Contract)  
**Inclusive Dates:** May 2014 to October 2014  
**Job Description:**

- I was responsible for creating the storyboards for the Kalushi film, a biographical thriller produced by Pambili Media, directed by the award winning Mr Mandla Dube.
- The work began as 2D drawings on paper, then progressed to full 3D scenes due to the very dynamic nature of the film and the many changes that had to be incorporated as the film's script evolved.
- Work involved: drawing, 3D modelling, 3D character modeling and texturing, 3D character rigging, 3D environment and set design, color grading, framing, story boarding

**Company Name:** CAD Corporation  
**Website:** <https://www.cadco.co.za/>  
**Address:** Johannesburg, South Africa  
**Position:** Autodesk 3D Studio Max Instructor/Trainer (Part-Time)  
**Inclusive Dates:** September 2012 to August 2015  
**Job Description:**

- CAD Corporation is an Accredited Autodesk Training Centre
- I teach Autodesk 3D Studio Max to people of various backgrounds, from engineers and career professionals to new Autodesk 3D Studio max users
- I cover every aspect of the software from user interface to modelling, texturing, lighting, rigging, animation, rendering

**Company Name:** Self-employed  
**Website:** <http://www.henrythejedi.com/>  
**Address:** Pretoria, South Africa  
**Position:** 3D Animator/Motion Graphics Artist/Video Editor/Graphic Designer/Trainer  
**Inclusive Dates:** May 2008 to present  
**Job Description:**

- I own and operate my own creative company, offering services such as video editing, animation, motion graphics, 3D design and animation, sound design, and training

**Company Name:** Naledi3d Factory  
**Website:** <https://naledi3d.com>  
**Address:** Pretoria, South Africa  
**Position:** Senior 3D Artist(Full Time)  
**Inclusive Dates:** January 2008 to March 2021  
**Shift Schedule:** Mon-Fri / 8 AM to 5 PM SAST  
**Shift Hours:** 40 Hours Per Week  
**Job Description:**

- Designing, texturing, rigging, animating, and rendering 3d models
- Video editing
- Creating motion graphics videos
- Exporting 3D Models and animations for use in 3D Virtual reality Simulations using Unreal Engine, Unity3D, and Eon Reality Software
- Graphic Design
- Leading/advising/teaching/mentoring fellow team members

**Company Name:** Centre for Creative Technologies  
**Website:** <https://www.tut.ac.za/citsis/ict/cct/focus>  
**Address:** Pretoria, South Africa  
**Position:** 3D Modeler, Animator and Video Editor (Internship)  
**Inclusive Dates:** July 2007 to November 2007  
**Shift Schedule:** Mon-Fri / 8 AM to 5 PM SAST  
**Job Description:**

- Designing, texturing, rigging, animating, and rendering 3d models
- Video editing

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## EDUCATION

### **BEREAPARK HIGH SCHOOL, PRETORIA, SOUTH AFRICA**

1. National Matric Certificate, 2004

### **TSHWANE UNIVERSITY OF TECHNOLOGY, PRETORIA, SOUTH AFRICA**

2. Associate's Degree/National Diploma in Information Technology  
(Specializing in Software Development)

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## CERTIFICATES

### **AUTODESK**

1. Autodesk 3D Max Certified Professional certification  
My certification Code is: **QrUd-4TSY**

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## REFERENCES

### **MR STEPHEN MCCAFFERTY**

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**MRS LYNN MACKEONIS**

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**MRS LEONAH LINDIWE BALOYI**

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**MRS ALESSIA AGAZZI**

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**MRS VICKY MOODLEY**

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**MRS BIANCA DU PLESSIS**

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**MRS SARA ALESSIA ELKREM**

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**MR MARCO TOMASSO**

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**PROMOSHIN**

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**MR CHRISTOPHER LAWRENCE**

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**GLOBAL LOAD CONTROL**

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## CAREER HIGHLIGHTS

1. I signed the contract to do all the motion graphics/video work for the five-time NBA All-Star Sidney Moncrief and his company "Moncrief One Team" which offers personal development workshops.

Video links:

<https://drive.google.com/file/d/1BYP2L8g3SmkeTnMswT8XzL7sAwnmU8JM/view>

<https://drive.google.com/file/d/1lxKyzuiTktoMhsSSAADjLb8SbF0qo7Jd/view>

2. I won first prize for the Global Load Control marketing video competition, in which I created all the 3d models, animations, and visual effects, video link:

<https://www.youtube.com/watch?v=vCJgytRLkiA>

3. I did all the 3D modelling, texturing, animation, and rendering for the Presidential and National Assembly elections of November 2019 for the Republic of Namibia. Link:

<https://www.ecn.na>

The video links:

<https://www.youtube.com/watch?v=uijwe6Kyce4>

<https://www.youtube.com/watch?v=HkNyr4S-nWM>

<https://www.facebook.com/ElectoralCommissionOfNamibia/photos/a.370775976366817/2219726218138441/?type=3&theater>

4. I worked on the Covid-19 video for the United Nations Organization UNESCO as a way to address COVID-19 misconceptions, the video link is: <https://youtu.be/7zdz9FjoxRA>

5. I did all the motion graphics, character animations, text animations, and synching voice over audio with the videos for Schindler Lift company's staff training programme, I had to create a total of 18 videos covering various topics on training offered by Schindler to its staff members around the world. The videos are translated in all major languages spoken in the world. Here are videos showing some of those animations:

<https://www.youtube.com/watch?v=5TuRP1M6oiE>

<https://www.youtube.com/watch?v=W8yL9Kps7sU>

<https://www.youtube.com/watch?v=ey3luSEs4m8>

6. I did all the 3D modelling, texturing, animation, and rendering for the Barloworld Motor Retail project. Link: <https://www.youtube.com/watch?v=lgzVw-ZvSvA>

7. I created several motion graphics video for Debmarine Namibia, Links:

<https://youtu.be/ABq6lN8OWCs>

<https://youtu.be/ez5l7HqJxd4>

<https://youtu.be/hSk5l3Do3-U>

8. I completed an entire 3D character animated video in which I did all the modelling, texturing, rigging, animation, lighting for an animated cartoon series, you can view it at

the following link: <https://youtu.be/pEolo-NMuwc>

9. I created all the storyboards/pre-visualizations for the 2016 Kalushi movie directed by Mr. Mandla Dube.  
Link: <https://www.imdb.com/title/tt3487278/>
10. My Govtech 2014 3D animated video project appeared on national television in South Africa and at the OR Tambo International airport in Johannesburg, South Africa.
11. I have also lectured end of the year students 3D Max at the University of Johannesburg's Department of Interior Design.